

How to use Circula Game in teaching

Introduction

Circula Circular Economy and Entrepreneurship Game offers the players models for responsible business and sustainable lifestyle, self-awareness and appreciation of one's own strengths as well as hope for a better future. The game can be used in both secondary and upper secondary schools as well as in vocational education, universities of applied sciences, development work at companies, free time activity and as a tool for environmental counselling. ([Circula® - The Circular Economy changes companies. Companies change the world. Play, learn, get inspired!](#))

Concrete exercise instructions

1. One person who familiar with the Circula game in advance leads the event. She/he uses the Power Point presentation during the event. Instructions are on the presentation.

2. What's in a box?

We divided the teachers in two groups (Finnish and Swedish mixed)

One group got English version of game and one got Swedish version of the game. We went through the game materials together.

3. Test the advance assignments.

- a) We watched couple of videos about circular economy which can be used with students.
- b) We did Circular Economy Test
- c) Teachers were shown where to find Entrepreneurship Tests
- d) Teachers did the activity of Recognising skills and strengths themselves.

All these advance assignments can be used separately and in different occasions.

4. Make the Circular Economy walk.

- a) First, we got to know the Circular economy brochures that come with the game. These are the company examples of the circular economy.
- b) Teachers did the Circular Economy walk themselves.

5. Game time!

- a) Teachers played the Circula game.